

Maryland Free-State Treasure Club

Recovering & Preserving History



Volume 6

Issue 13

December 27, 2018

December: Christmas Celebration & Meeting Minutes

The meeting was called to order at 7:25 PM by President, Gary Pennington. Gary opened the meeting by graciously awarding all of the club officers and volunteers a Standing Liberty silver round for their service in 2018.

A Christmas feast was generously provided by the MFSTC. Several members also shared their favorite dish for the celebration. **A special thanks** to the Stinemire family who always provide a wide range of delicious food and snacks for our meetings

Attendance: 52 members were in attendance.

Guests: Four guests attended.

Treasurers Report: by Steve Cunningham: \$4,334.86

Mini Hunt: Suspended due to weather conditions.

Legal Beagle Report (in absentia): On September 1, 2018, hunting will be permitted at city parks with a permit.

Monthly Hunt- No monthly hunt was held in December.

Next Monthly Club Outings will be held Saturday, January 19. A city permit is required to hunt. One guest may accompany someone holding a city permit. Steve Cunningham will inform all who signed up, by email, of the details for the January hunt.

Find of the Year Board Contest: First place was won by Charles Gilroy with a 1684 1/2 King Charles Gold Guinea. Second place by Kurt Franz with a Revolutionary War artifact.

January 2019 Meeting: Members are encouraged to present their finds in a case, or mounted, with a description/history of the piece.

Winners: 50/50 won by Amy Taylor, jackpot of \$71.00; Leg of Gold ticket won by Richard Campo. Gold coin raffle won by Seth Genter. Dwayne Meanor won the silver round.

2019 Club Meetings: The monthly club meeting for October, November and December 2019 will be held one week early, due to conflicting holiday dates.

Next Club Meeting: Thursday, January 31, 2019 at 7:00 PM, at Victory Villa Community Center, Middle River, 404 Compass Rd, Essex, MD. 21220, 410-887-0258.

The meeting was adjourned at 8:30 PM.